

YOUTH SUMMER LEAGUE RULES

- The game will consist of 2 - 22 minute halves with a 2 minute half time
- Each team is allowed 2 timeouts per half. They do not carry over.
- Over time is 2 minutes in length with 1 TO per team. A third OT will result in who scores 1st
- In the 1st half the clock stops the last minute of the game. In the second half the clock stops the last 2 minutes of the game.
- If a team leads by 20 points or more in the second half then the clock becomes running time.
- If the lead gets back under 20 points in the last 3 minutes then it goes back to stop clock
- Foul Shots: At 7 team fouls it's 1 and 1 and at 10 Fouls it's 2 shots
- In order to be eligible for playoffs each player must play in at least 3 games in the regular season
- We don't believe in Forfeits so a team can grab a random player to make a 5th
- The league will be run by following NH high school rules. (Accept we'll allow 6 personal fouls in this league)
- Fouling out will occur on the players 6th Foul.
- There is zero tolerance for fighting- you will be kicked out of the league
- Home team is always the 2nd team on the schedule
- The Home team is responsible for the scoreboard & Away team is responsible for the Rim's score sheet